

DULCECHINA BENCH



DULCECHINA BENCH_ Panca con struttura in rovere tinto grigio, rivestimento in tessuto. Cuscino di schienale e rulli (optional) | Bench with structure in solid grey stained oak, upholstered in fabric. Roll and back pillows (optional)



DULCECHINA BENCH_ Dettaglio bracciolo in rovere tinto grigio | Close-up of the armrest in grey stained oak



DULCECHINA BENCH_ Vista frontale: panca con struttura in rovere tinto grigio, rivestimento in tessuto. Cuscino di schienale e rulli (optional) | Frontal view: bench with structure in solid grey stained oak, upholstered in fabric. Roll and back pillows (optional)



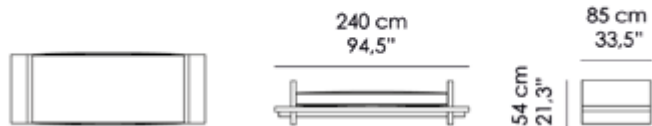
DULCECHINA BENCH_ Suggerimento di composizione con lampada LORENA | Recommended composition with LORENA table lamp.

DULCECHINA BENCH

Panca. Struttura in multistrato di pioppo italiano, impiallacciato Rovere. Seduta imbottita in poliuretano espanso a quote differenziate. Rivestimento non sfoderabile. Questo articolo fa parte della collezione DULCECHINA.
Optional:
Set cuscini: N.1 Rullo e N.1 Cuscino di schienale (80x50cm).

Bench. Structure in multilayer Italian poplar wood, veneered in Oak. Seat padded in polyurethane foam in different densities. Not removable covers. This item is part of the DULCECHINA Collection.
Optional:
Pillows set: No.1 Roll and No.1 back pillows (80x50cm).

S-29-A



Misure | Size
240x85x H 54cm
(94.5''x33.5''x H 21.3'')
Tessuto | Fabric
5.0 mt. | 5.5 yd.
Pelle | Leather
6.0 mq. | 64.6 sqf.

FINITURE STANDARD | STANDARD FINISHES

	RG		Rovere Grigio Grey Oak
	RM		Rovere Moka Moka Oak
	RN		Rovere Naturale Natural Oak

DULCECHINA BENCH

RIVESTIMENTO | COVERS

TESSUTO O PELLE FORNITO DAL CLIENTE | FABRIC OR LEATHER PROVIDED BY THE CLIENT

TESSUTO CAT.A | FABRIC CAT. A

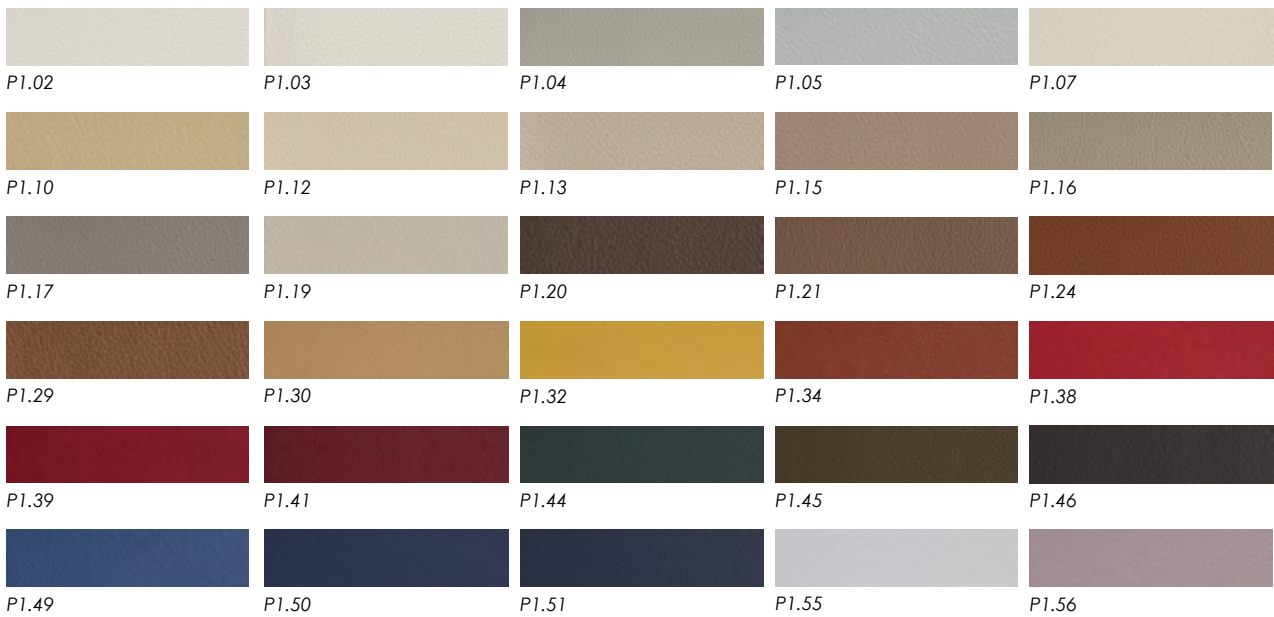
TESSUTO CAT.B | FABRIC CAT. B

TESSUTO CAT.C | FABRIC CAT. C

TESSUTO CAT.LUSSO | FABRIC CAT.LUSSO

TESSUTO CAT. EXTRA LUSSO | FABRIC CAT. EXTRA LUSSO

PELLE CAT.P1 | LEATHER CAT. P1



PELLE CAT.P3 | LEATHER CAT.P3



PELLE CAT.P3 NABUCK | LEATHER CAT.P3 NABUCK

